Local Model Checking of Weighted CTL with Upper-Bound Constraints

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Introduction

- Model checking both functional and quantitative properties.
 - Embedded systems resources are very limited.
 - Resource constraints: cost, memory, bandwidth, power, etc.
- We extend well-known models and temporal logic:
 - Weighted CTL & weighted Kripke structures.
- Efficient model checking of WCTL:
 - Symbolic dependency graphs
 - Local/on-the-fly fixed-point algorithm

Outline

- Weighted Model Checking
- Dependency graphs
- Symbolic dependency graphs
- Experiments
- Conclusion

Weighted Kripke Structure

Definition (WKS)

A WKS is a tuple $\mathcal{K} = (S, \mathcal{AP}, L, \rightarrow)$, where

- S is a finite set of states,
- \mathcal{AP} is a set of atomic propositions,
- $L:S \rightarrow \mathcal{P}(\mathcal{AP})$ is a labelling function, and
- $\rightarrow \subseteq S \times \mathbb{N}_0 \times S$ is a transition relation.



Weighted Computation Tree Logic (WCTL)

The set of WCTL formulas is given as follows.

 $\varphi ::= true \mid false$ (Boolean Properties) (Atomic Proposition) a $\varphi_1 \wedge \varphi_2$ (Conjunction) $\varphi_1 \vee \varphi_2$ (Disjunction) $\mid E \varphi_1 \ U_{\leq k} \varphi_2$ (Existential Until) $|A \varphi_1 U_{\leq k} \varphi_2|$ (Universal Until) $EX_{\leq k} \varphi$ (Existential Next) $AX_{\leq k} \varphi$ (Universal Next)

where $k \in \mathbb{N}_0$ and $a \in \mathcal{AP}$.



We have that

$$s_1 \models E \ a \ U_{\leq 8} \ b$$
$$s_1 \not\models E \ a \ U_{\leq 4} \ b$$

Consider the only run



Symbolic Dependency Graphs Experiments

Dependency Graph (1)

Definition (Dependency Graph)

A DG is a pair G = (V, E), where

- V is a set of configurations, and
- $E \subseteq V \times \mathcal{P}(V)$ is a set of hyper-edges.
- An assignment is a mapping $A: V \rightarrow \{1, 0\}$
- A_{min} is the minimum fixed-point assignment.

$$\begin{split} A_{min}(u) &= 1 \text{ if there is } (u, \, T) \in E \text{ s.t.} \\ \text{for all } v \in T \text{ we have } A_{min}(v) &= 1. \end{split}$$

Functor

$$F(A)(u) = \bigvee_{(u,T)\in E} \left(\bigwedge_{v\in T} A(v)\right)$$

 $A_{min} = F(F(\ldots F(A_0)))$ where $A_0(v) = 0$

Example



 $A_{min}(y) = 1$ as $(y, \emptyset) \in E$

Symbolic Dependency Graphs Experimen

Dependency Graph (2)

Definition (Dependency Graph)

A DG is a pair G = (V, E), where

- V is a set of configurations, and
- $E \subseteq V \times \mathcal{P}(V)$ is a set of hyper-edges.
- An assignment is a mapping $A: V \rightarrow \{1, 0\}$
- A_{min} is the minimum fixed-point assignment.

 $\begin{aligned} A_{min}(u) &= 1 \text{ if there is } (u, T) \in E \text{ s.t.} \\ \text{for all } v \in T \text{ we have } A_{min}(v) &= 1. \end{aligned}$

Functor

$$F(A)(u) = \bigvee_{(u,T)\in E} \left(\bigwedge_{v\in T} A(v)\right)$$

 $A_{min} = F(F(\ldots F(A_0)))$ where $A_0(v) = 0$



$$A_{\min}(q) = 0$$

Dependency Graph (3)

Definition (Dependency Graph)

A DG is a pair G = (V, E), where

- V is a set of configurations, and
- $E \subseteq V \times \mathcal{P}(V)$ is a set of hyper-edges.
- An assignment is a mapping $A: V \rightarrow \{1, 0\}$
- A_{min} is the minimum fixed-point assignment.

$$\begin{split} A_{min}(u) &= 1 \text{ if there is } (u, \, T) \in E \text{ s.t.} \\ \text{for all } v \in T \text{ we have } A_{min}(v) = 1. \end{split}$$

Functor

$$F(A)(u) = \bigvee_{(u,T)\in E} \left(\bigwedge_{v\in T} A(v)\right)$$

 $A_{min} = F(F(\ldots F(A_0)))$ where $A_0(v) = 0$



$$A_{min}(z) = A_{min}(y) \lor A_{min}(q)$$

Dependency Graph (4)

Definition (Dependency Graph)

A DG is a pair G = (V, E), where

- V is a set of configurations, and
- $E \subseteq V \times \mathcal{P}(V)$ is a set of hyper-edges.
- An assignment is a mapping $A: V \rightarrow \{1, 0\}$
- A_{min} is the minimum fixed-point assignment.

 $\begin{aligned} A_{min}(u) &= 1 \text{ if there is } (u, T) \in E \text{ s.t.} \\ \text{for all } v \in T \text{ we have } A_{min}(v) &= 1. \end{aligned}$

Functor

$$F(A)(u) = \bigvee_{(u,T)\in E} \left(\bigwedge_{v\in T} A(v)\right)$$

 $A_{min} = F(F(\ldots F(A_0)))$ where $A_0(v) = 0$



$$A_{min}(x) = A_{min}(y) \wedge A_{min}(z)$$

WCTL Model Checking with Dependency Graphs



Theorem 2

$$s \models \varphi \quad \Leftrightarrow \quad A_{min}(\langle s, \varphi \rangle) = 1$$

Encoding Example ($\varphi = true$)



We have the vacuous case, $A_{min}(u) = 1$ for all u in \emptyset , hence

$$A_{min}(\langle s, true \rangle) = 1$$

Encoding Example ($\varphi = false$)



We have the trivial case, as $\langle s, false \rangle$ has no hyper-edges, hence

$$A_{min}(\langle s, false \rangle) = 0$$

Model Checking Example



Symbolic Dependency Graphs

Definition (Symbolic Dependency Graphs)

An SDG is a triple G = (V, H, C), where

- V is a finite set of configurations,
- $H \subseteq V \times \mathcal{P}(\mathbb{N}_0 \times V)$ is a finite set of hyper-edges, and
- $C \subseteq V \times \mathbb{N}_0 \times V$ is a finite set of cover-edges.



Fixed-Point A_{min} of an SDG (1)

An assignment is a mapping $A: V \to \mathbb{N}_0 \cup \{\infty\}$ Functor for minimum fixed-point A_{min}

$$F(A)(u) = \begin{cases} 0 & \text{if } \exists (u,k,v) \in C \text{ s.t. } A(v) \leq k \\ \min_{(u,T) \in H} \left(\max\{w + A(v) \mid (w,v) \in T\} \right) & \text{otherwise.} \end{cases}$$

$$A_{min} = F(\ldots F(A_0))$$
 where $A_0(v) = \infty$.

Example



 $A_{min}(q) = 0$ as $(q, \emptyset) \in E$

Fixed-Point A_{min} of an SDG (2)

An assignment is a mapping $A: V \to \mathbb{N}_0 \cup \{\infty\}$ Functor for minimum fixed-point A_{min}

$$F(A)(u) = \begin{cases} 0 & \text{if } \exists (u,k,v) \in C \text{ s.t. } A(v) \leq k \\ \min_{(u,T) \in H} \left(\max\{w + A(v) \mid (w,v) \in T\} \right) & \text{otherwise.} \end{cases}$$

$$A_{min} = F(\ldots F(A_0))$$
 where $A_0(v) = \infty$.

Example



 $A_{min}(t) = \infty$

Fixed-Point A_{min} of an SDG (3)

An assignment is a mapping $A: V \to \mathbb{N}_0 \cup \{\infty\}$ Functor for minimum fixed-point A_{min}

$$F(A)(u) = \begin{cases} 0 & \text{if } \exists (u,k,v) \in C \text{ s.t. } A(v) \leq k \\ \min_{(u,T) \in H} \left(\max\{w + A(v) \mid (w,v) \in T\} \right) & \text{otherwise.} \end{cases}$$

$$A_{min} = F(\ldots F(A_0))$$
 where $A_0(v) = \infty$.

Example



 $A_{min}(z) = \min(2 + A_{min}(q), 2 + A_{min}(t))$

Fixed-Point A_{min} of an SDG (4)

An assignment is a mapping $A: V \to \mathbb{N}_0 \cup \{\infty\}$ Functor for minimum fixed-point A_{min}

$$F(A)(u) = \begin{cases} 0 & \text{if } \exists (u,k,v) \in C \text{ s.t. } A(v) \leq k \\ \min_{(u,T) \in H} \left(\max\{w + A(v) \mid (w,v) \in T\} \right) & \text{otherwise.} \end{cases}$$

$$A_{min} = F(\ldots F(A_0))$$
 where $A_0(v) = \infty$.

Example



 $A_{min}(y) = \max(3 + A_{min}(z), 4 + A_{min}(q))$

Fixed-Point A_{min} of an SDG (5)

An assignment is a mapping $A: V \to \mathbb{N}_0 \cup \{\infty\}$ Functor for minimum fixed-point A_{min}

$$F(A)(u) = \begin{cases} 0 & \text{if } \exists (u,k,v) \in C \text{ s.t. } A(v) \leq k \\ \min_{(u,T) \in H} \left(\max\{w + A(v) \mid (w,v) \in T\} \right) & \text{otherwise.} \end{cases}$$

 $A_{min} = F(\ldots F(A_0))$ where $A_0(v) = \infty$.



WCTL Model Checking with SDGs



Theorem 5

$$s \models \varphi \quad \Leftrightarrow \quad A_{min}(\langle s, \varphi \rangle) = 0$$

Encoding Example ($\varphi = true$)



We have the empty target-set and $max(\emptyset) = 0$, hence

$$A_{min}(\langle s, true \rangle) = 0$$

Encoding Example ($\varphi = false$)



We have the trivial case, as $\langle s, false \rangle$ has no hyper-edges, hence

$$A_{min}(\langle s, false \rangle) = \infty$$

Model Checking with SDG Example



If we take the WKS

and want to determine if

$$s \models E \ a \ U_{\leq 8} \ b$$

then we can encode this as:



Fixed-Point Algorithms

Global



- Up-front construction of SDG.
- Repeated application of *F*.
- Terminates with A_{min} for all configurations.

Local



- On-the-fly construction of SDG.
- Top-down w. backwards propagation.
- Terminates with A_{min} for the initial configuration.

Model Checking with WKTool

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http://wktool.jonasfj.dk/

Experiments

Evaluation of DG vs. SDG and local vs. global for SDG. Models:

- Leader Election
- Alternating Bit Protocol
- Task Graph Scheduling problems for 2 processors



Direct vs. Symbolic (Scaling Bound)

Leader election with DG and SDG encodings using global algorithms.



Comparing Global and Local for SDGs

Alternating bit protocol with buffer size 9 (satisfied) and 8 (unsatisfied).



Global vs. Local on 180 Task Graphs



Comparing Global and Local for SDGs

Task graphs T0, T1 and T2 with 5 tasks and nested WCTL properties.



Conclusion



Future work:

- Alternating fixed-points for *full* WCTL logic.
- Lower-bound constraints on temporal operators.
- Heuristics for search strategy.